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 **PALM INTRANET**

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US 20020198039 A1	US- PGPUB	20021226	19	Video slot machine that awards points for interaction of objects originally outside of the symbol matrix with objects inside of the symbol matrix	463/20		Marks, Daniel M. et al.
US 20030054875 A1	US- PGPUB	20030320	16	Gaming apparatus and method including a multiplier feature and bonus features	463/20		Marks, Howard M. et al.
US 20030236116 A1	US- PGPUB	20031225	11	Slot machine game having a plurality of ways to issue a percentage of a progressive award based upon any wager level ("percentage progressive")	463/16		Marks, Daniel M. et al.
US 20040155405 A1	US- PGPUB	20040812	19	Method of playing a twenty-one game using unknown common cards ("Suspense 21")	273/274	273/292; 273/303	Marks, Howard M. et al.
US 20040192431 A1	US- PGPUB	20040930	26	Gaming device having separately and simultaneously displayed paylines	463/20		Singer, Anthony M. et al.
US 20040195773 A1	US- PGPUB	20041007	21	Gaming device having a plurality of paylines and different modifiers associated with the paylines	273/317		Masci, Joseph D. et al.
US 20050148384 A1	US- PGPUB	20050707	30	Gaming device including player selectable wild symbols	463/20		Marks, Daniel M. et al.
US 20050170876 A1	US- PGPUB	20050804	42	Gaming device having free potential winning combinations	463/16		Masci, Joseph D. et al.
US 20050192081 A1	US- PGPUB	20050901	23	Gaming device having a partial selectable symbol matrix	463/20		Marks, Daniel M. et al.
US 20050282620 A1	US- PGPUB	20051222		Slot machine game having a plurality of ways for a user to obtain payouts based on selection of one or more symbols (power pays)	463/20		Marks, Daniel M. et al.
US 20050288094 A1	US- PGPUB	20051229	38	Slot machine game having a plurality of ways for a user to obtain payouts based on	463/20		Marks, Daniel M. et al.

				selection of one or more symbols (power pays)			
US 20060030396 A1	US-PGPUB	20060209		Gaming apparatus and method including bonus features	463/20		Marks; Howard M. et al.
US 20060084497 A1	US-PGPUB	20060420	20	Gaming device having one or more payline awards calculated as a function of the total wager	463/20		Marks; Daniel M. et al.
US 20060089191 A1	US-PGPUB	20060427		Gaming device having a plurality of wildcard symbol patterns	463/20		Singer; Anthony M. et al.
US 20060121969 A1	US-PGPUB	20060608	21	Gaming device and method having increasing payline wager amounts	463/16		Marks; Daniel M. et al.
US 6604740 B1	USPAT	20030812		Slot machine game having a plurality of ways to designate one or more wild symbols (select-a-wild)	273/292	273/143R; 463/13; 463/16; 463/20	Singer; Anthony M. et al.
US 6869360 B2	USPAT	20050322	17	Gaming apparatus and method including a multiplier feature and bonus features	463/25	463/20	Marks; Howard M. et al.
US 6935947 B1	USPAT	20050830		Slot machine game having a plurality of ways for a user to obtain payouts based upon matching two or more symbols drawn from the symbol matrix during one or more spins ("Pair' em Up")	463/16	273/143R; 463/20	Singer; Anthony M. et al.
US 6960133 B1	USPAT	20051101	36	Slot machine game having a plurality of ways for a user to obtain payouts based on selection of one or more symbols (power pays)	463/20	463/16	Marks; Daniel M. et al.